



Using Async API schema to define event driven architecture with AWS SNS

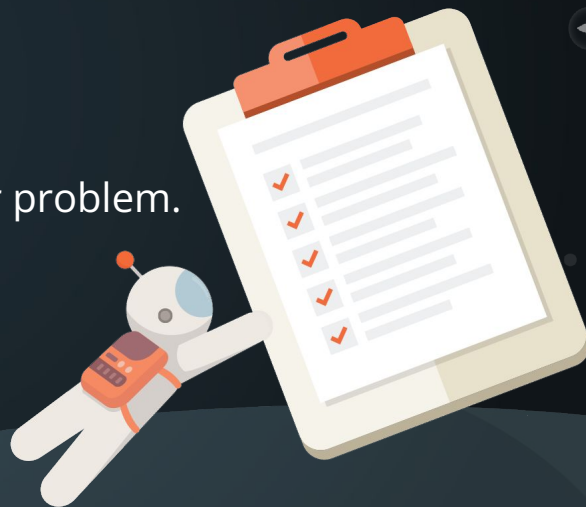


Presented by

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Agenda

- 1 | What is an event and event-driven architecture
- 2 | What is AWS Simple Notification Service(SNS)
- 3 | Use case we had at Postman
- 4 | How Async API helped us to quickly solve our problem.



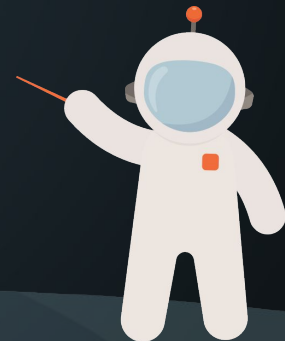


What is an Event?

What is Event-Driven Architecture?



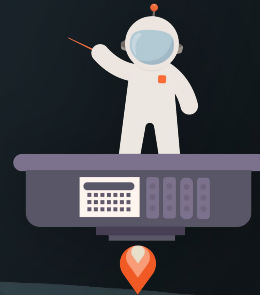
- 1 | Using events for communication
- 2 | Components of event-driven architecture
 - Event Producer
 - Event Consumer
 - Event Router
- 3 | Decoupled producer and consumer



Benefits of Event-Driven Architecture?



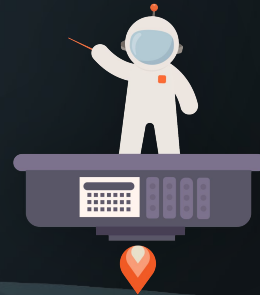
- 1 | Parallel Processing
- 2 | Versatility in choosing technical stack
- 3 | Hassle free cross-team dependencies

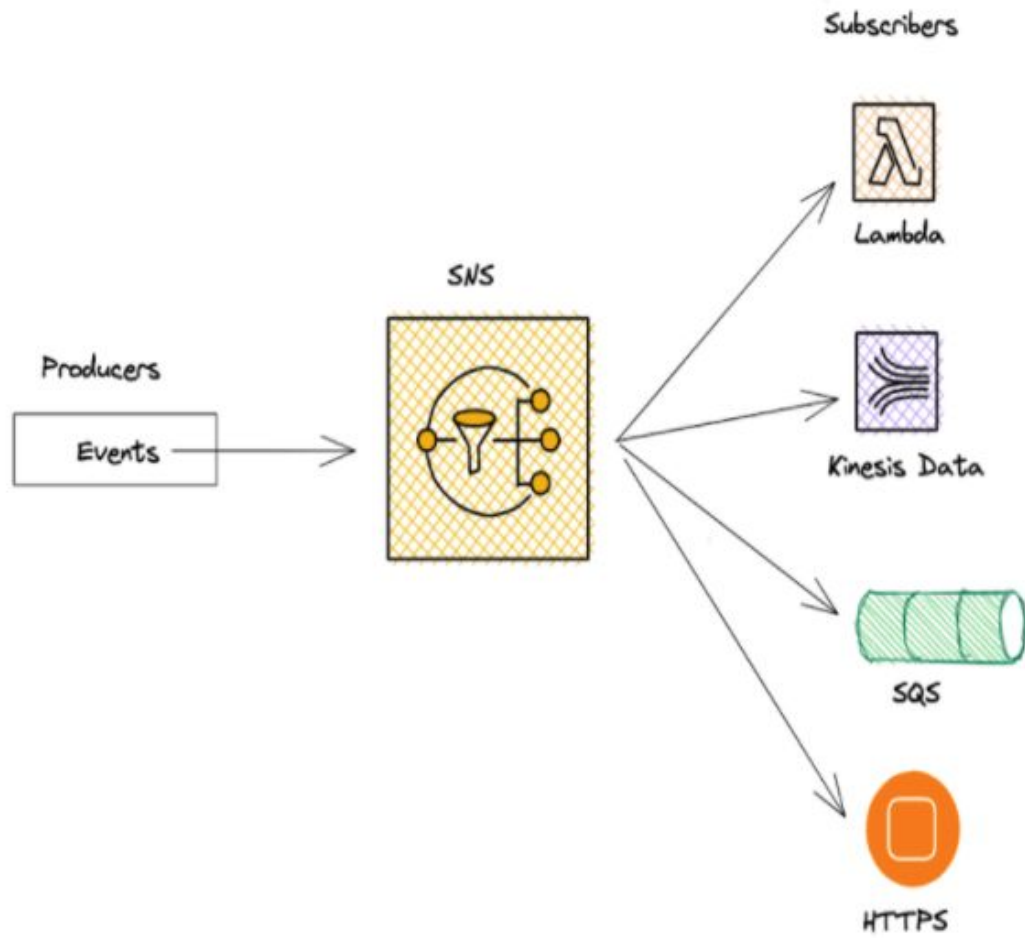


What is SNS (Simple Notification Service) ?



- 1 | An Event router which provides message delivery
- 2 | In-built attribute based message filtering mechanism
- 3 | How the communication works?





How does the message filtering work on SNS?

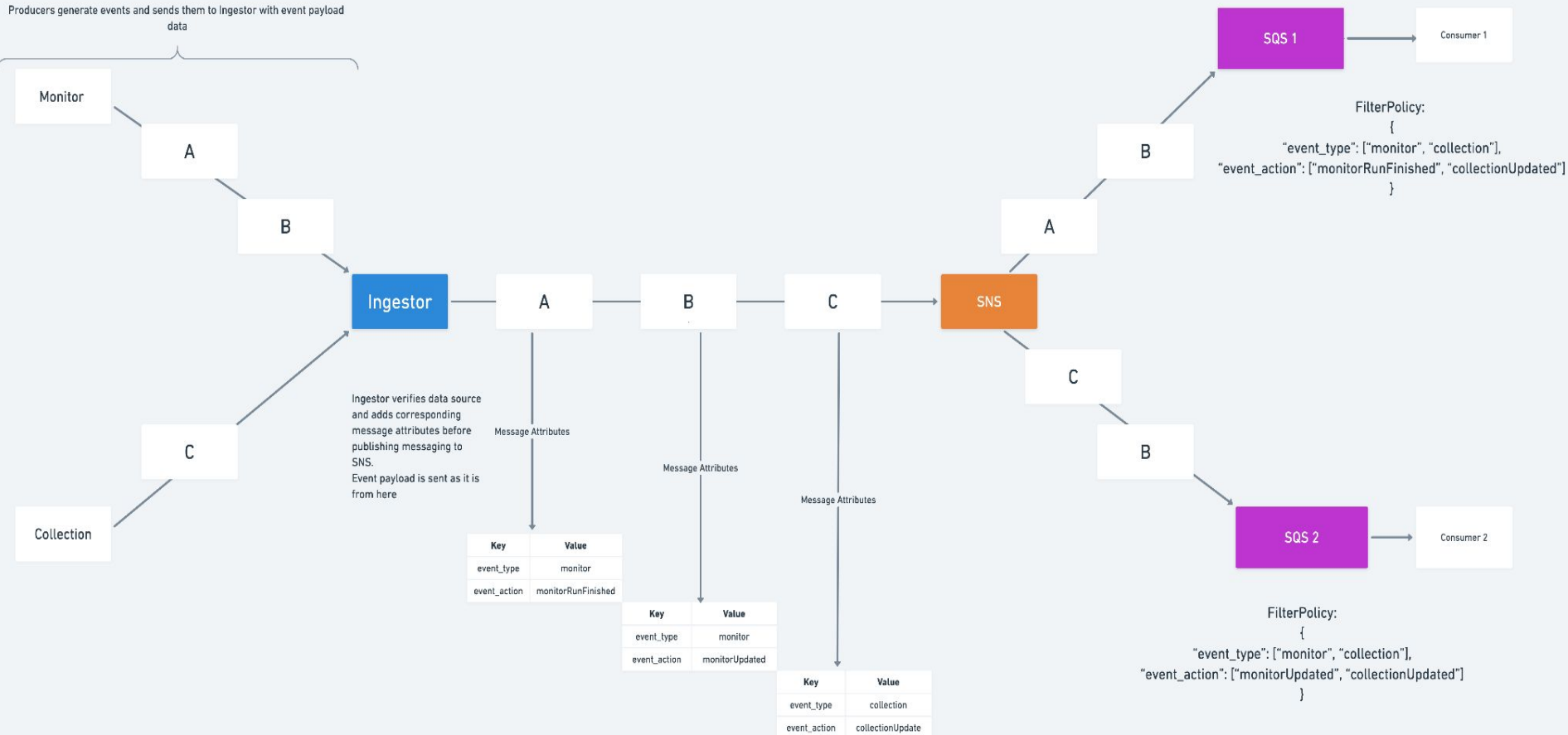


- 1 | Boolean logic - it either matches filter policy, or not
- 2 | For it to match a message, the message must contain all the attribute keys listed in the policy.
- 3 | Attributes of the message not mentioned in the filtering policy are ignored.
- 4 | The matching is exact (character-by-character), without case-folding or any other string normalization.
- 5 | Number matching is at the string representation level. 300 != 300.0

How attribute based message filtering works at SNS



Producers generate events and sends them to Ingestor with event payload data



Use case at Integrations Squad in Postman

- 1 | Get in-flow of event messages from various other teams
- 2 | Process those messages to trigger relevant integrations
- 3 | The service should be completely decoupled
- 4 | Adding new service which can start publishing events should be easy and fast
- 5 | A new team should be able to start consuming these events easily



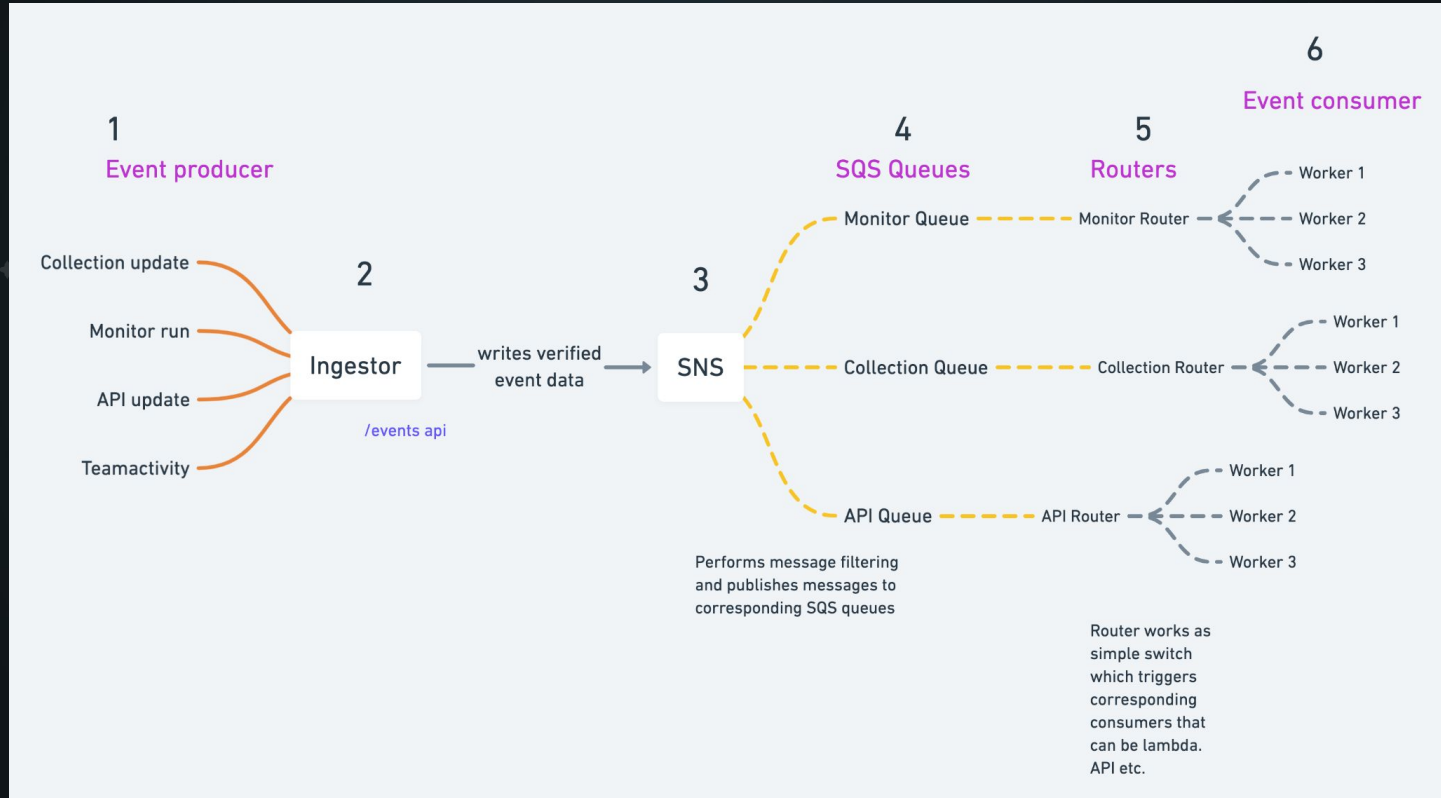


Different approaches for the solution



Approach 1

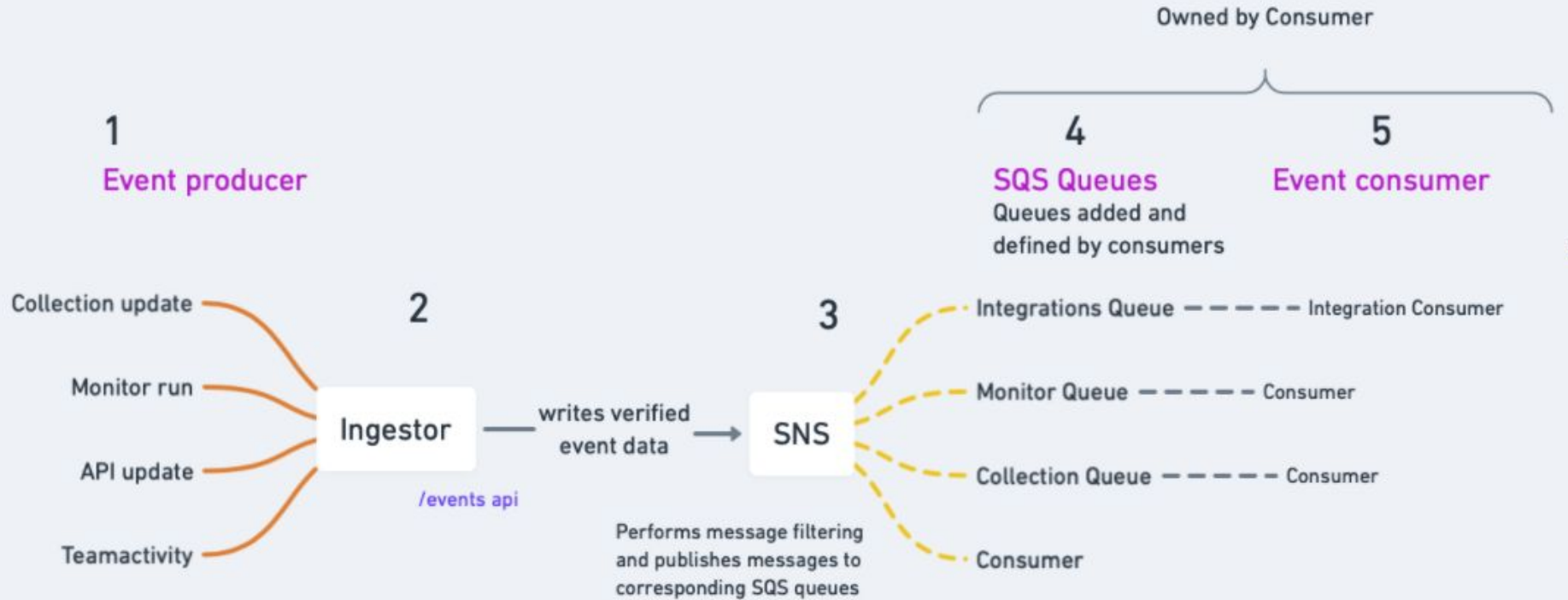
Use SNS to publish to squad specific queues and then forward events to consumer



Finalised Approach



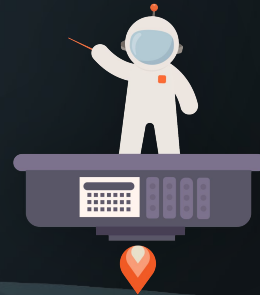
Consumer to own complete infrastructure which connects to SNS



How Async API helped us



- 1 | Made it easy to review the payload and event structures
- 2 | Allowed both the involved teams to start working parallelly with 100% confidence
- 3 | Provided a one-stop repository for future teams to know the event structure to easily start event consumption for new use cases



What if - teams don't use Async API





Defining essential components of the Async API Schema

Servers



```
servers:  
  production:  
    url: <production url>  
    protocol: https  
    description: <small description>  
    security:  
      - basic_auth: []  
  beta:  
    url: <beta testing url>  
    protocol: https  
    description: <small description>  
    security:  
      - basic_auth: []
```

Security



```
components:  
  securitySchemes:  
    basic_auth:  
      type: userPassword  
      description: <description>
```

Channel & Schemas



- **Channel Object:**

- Holds the relative paths to the individual channel and their operations
- The path will be relative to server
- Also known as "topics", "routing keys", "event types" or "paths".

```
user/signedup:
```

```
  subscribe:
```

```
    message:
```

```
      $ref: "#/components/messages/userSignedUp"
```

- **Schema Object:**

- Allows the definition of input and output data types
- Can be objects but also primitives and arrays
- Can be used as value in reference object

```
$ref: '#/components/schemas/Pet'
```



Thank You



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